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# The “complex first” paradox

## Why do semantically thick concepts so early lexicalize as nouns?

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The Complex-First Paradox regards the semantics of nouns and consists of a set of together incompatible, but individually well confirmed propositions about the evolution and development of language, the semantics of word classes and the cortical realization of word meaning. Theoretical and empirical considerations support the view that the concepts expressed by concrete nouns are more complex and their neural realizations more widely distributed in cortex than those expressed by other word classes. For a cortically implemented syntax–semantics interface, the more widely distributed a concept’s neural realization is, the more effort it takes to establish a link between the concept and its expression. If one assumes the principle that in ontogeny and phylogeny capabilities demanding more effort develop, respectively, evolve later than those demanding less effort, the empirical observation seems paradoxical that the meanings of concrete nouns, in ontogeny and phylogeny, are acquired earlier than those of other word classes.

**Keywords:** evolution of language, noun, concept, meaning, substance, compositionality, lexical decomposition, modularity, complexity, frame, neural synchronization, oscillatory network, situated conceptualization, sensori-motor schema

When one conjoins relatively well supported views on language acquisition and typology with frequently held views on the neural realization of meaning and some general principles of evolution and development, one seems to arrive at what I shall call the *Complex-First Paradox*. At its core is the question why concepts of substances, typically expressed by concrete nouns, seem to lexicalize ontogenetically and phylogenetically so early, even though they are apparently semantically far more complex than concepts that lexicalize later. The aim of this paper is to propose this paradox as a challenge to evolutionary and developmental explanations

of the syntax–semantics interface. The paradox consists of five propositions each of which seems plausible in its own right and is supported by empirical or theoretical reasons. The set of propositions — as is the nature of paradoxes — is apparently inconsistent, though, and thus points to an explanatory deficit in linguistic theory:

- P1. The meanings of concrete nouns, in ontogeny and (probably) phylogeny, are acquired earlier than those of many — eventually even all — other word classes.
- P2. The meanings of concrete nouns are substance concepts.
- P3. Substance concepts are semantically more complex and their neural realizations more widely distributed in cortex than those expressed by the other word classes in question.
- P4. For a cortically implemented syntax–semantics interface, the more widely distributed a concept’s neural realization is, the more effort it takes to establish a link between the concept and some lexical expression thereof.
- P5. In ontogeny and phylogeny, capabilities demanding more effort, all other things being equal, develop and, respectively, evolve later than those demanding less effort.

The paradox should be obvious now: Assume that the meanings of concrete nouns like *daddy*, *water*, and *cat* are indeed semantically more complex or, to use another word, thicker than the meanings of other word classes, e.g., adjectives like *blue*, *big*, and *bold*. If one accepts that meanings are mental concepts, the view is illustrated as follows: The substance concept [water] has not only perceptual components of various modalities like [transparent], [fluid], and [tasteless], but also components that relate to affordances like [to drink]. The attributive concept [blue], in contrast, seems to be relatively thin: it does not decompose into distinct conceptual parts and seems to pertain to the visual domain only.

Assume, furthermore, that conceptual complexity correlates with a wider distribution of the conceptual parts, respectively, their neural realizations in the cortex. One then expects the neural correlate of [water] to pertain to visual, tactile, gustatory, and action-related regions. In contrast, the correlate of [blue] seems to be bound to the visual cortex.

Following another of the assumptions, a word-to-meaning assignment ought to be more easily tractable for a cortically realized syntax–semantics interface if the neural correlate of the meaning is relatively local, rather than widely distributed. Consequently, the link between the adjective *blue* and the attributive concept [blue] should require less effort than the link between *water* and [water].

Take it as a quite general principle of evolution now that with regard to one and the same domain incrementally more complex capabilities *ceteris paribus* evolve later than simpler ones. There had to be feathers first, only then could some

reptile species evolve wings. Nerve cells had to form agglomerates before a central nervous system had an evolutionary chance. Vision could succeed in evolution only after light-detection had evolved. It seems to be a simple truth that lies behind it: *Natura non facit saltus*. There is an outright analogy in development: A child must have acquired the capability to walk before it will be able to dance. To use a hammer, it must have learned to hold a stick. Children have to acquire simple closed syllables (CVC, e.g., *come*) before they are able to pronounce syllables with complex codas (CVCC, e.g., *cast*).

Given those assumptions, how can it be that the meaning of the noun *water* ontogenetically and phylogenetically still is acquired earlier than that of the adjective *blue*? (A striking example for the late lexicalization of [blue] are the Romance languages. Even though many languages like Latin have no basic color term for it, [blue] apparently is a universal concept, see Regier et. al., 2005). Since the concept [water] is semantically more complex than [blue], its neural correlate should be more widely distributed, the link between the concept and its expression should imply more effort, and thus ought to be established later in ontogeny and phylogeny. Rather than the empirical claim made by the first proposition, we should on the basis of the other four assumptions expect that the meanings of concrete nouns, in ontogeny and phylogeny, be acquired *later* than those of other word classes. In the paper I would like to press the paradox a little further by putting forward arguments for each of the five propositions and rejecting objections against them. Even though my résumé will be rather pessimistic, I will conclude with some more speculative remarks on a potential solution.

## Words and concepts

Concepts are the building blocks of the mind. The primary role for concepts is the integration of perception and action control. In order to survive in a world with a multitude of things, subjects must subsume them under concepts. Categorization allows the subject to recognize objects and events in the world as well as states of the body, to generate generalizations, and to preserve this information over time. Only thus goal directed interaction between one's body and the world is possible to the degree we observe it in many species.

With regard to non-human animals, it is widely held that at least all higher primates possess concepts. It has, moreover, been argued that other mammals and even other vertebrates like birds can be ascribed concepts (Stephan, 1999, for review). With regard to humans, concepts are assigned a twofold explanatory role: (i) as content providers and (ii) as meaning providers. In their first role concepts provide contents to intentional states. In their second role concepts are identified

with the meanings of linguistic expressions. Concepts are apt to fulfill the two roles because they are individuated as internal states of the system that essentially bear a causal-informational relation of co-variation to external contents (Fodor, 1992). This way, concepts may explain why intentional states are *about* things and why the meanings of expressions in a given context determine which things are referred to.

Intentional states include such diverse modes as perception, belief, desire, memory, expectation, imagination, emotion, and the will. Concepts provide the satisfaction conditions of intentional states, enter into inferential relations, and play a role in the causation of action. The twofold role of concepts suggests a view that intimately links meaning to intentionality. A unified approach of meaning and intentional content holds that the meaning of the sentence *water is in the bath tub*, the perception of water being colorless, the belief that water boils at 100°C, and the desire to drink a glass of water have one thing in common: they involve the concept [water]. This at least follows if one assumes (i) the compositionality of linguistic meaning, and (ii) the compositionality of intentional content. The compositionality of meaning is the principle that the meaning of a complex expression is in a syntax-dependent way determined by the meanings of its parts. It explains how the concept [water] contributes to the meaning of the sentence *water is in the bath tub*. The compositionality of content says that the content of a complex intentional state is in a structure-dependent way determined by the contents of its parts. It explains how the content of the concept [water] determines the contents of the perceptual, doxastic, and volitional states just mentioned (for a discussion of the reasons for compositionality see Werning, 2005).

In our context, the most important distinction in the domain of concepts is that between attributive concepts and substance concepts. Attributive concepts represent features of objects that are volatile in the sense that one and the same object can fall under different attributive concepts at different times: An object may, e.g., change its color, size, or speed, but still continues to exist. [blue] thus is a paradigmatic attributive concept.

Substance concepts, in contrast, are governed by the identity conditions of objects: A mug ceases to exist when it no longer falls under the substance concept [mug], say, because it has been shattered. Substance concepts serve to re-identify things over time in spite of their contingent changes of attributes and so allow us to gather, store and update information in a systematic and enduring way (Millikan, 1998). They are typically expressed by concrete nouns — in English, e.g., by names of individuals like *mama*, names of kinds like *mouse* and names of stuffs like *milk*. Attributive concepts, in contrast, are typically expressed in English by adjectives or abstract nouns: *blue(-ness)*, *warm(-th)*, *lucid(-ity)*.

Another distinction in the class of lexical concepts will be of lesser interest to us: that between event-denoting and object-denoting concepts. Event-denoting concepts are those typically expressed by verbs or corresponding deverbal nouns. The reason to neglect verbs and event-denoting concepts in the context of the Complex-First Paradox is that it is relatively controversial (i) how semantically complex verbs are as compared to nouns, and (ii) how early they are acquired as compared to nouns. The interesting contrast with regard to the paradox is that between nouns and substance concepts on the one side and adjectives and attributive concepts on the other side. The paradox stands even if one only takes into consideration the contrast between those two sides.

### Nouns and adjectives

The paradox arises from the fact that substance concepts are ontogenetically and probably phylogenetically earlier lexicalized than attributive concepts. The great mass of children’s earliest words are concrete nouns. During the so-called *naming explosion*, when children around 18 months of age first systematically organize their concepts by means of a lexicon, they preponderantly pair substance concepts with concrete nouns, whereas the assignment of adjectives and abstract nouns to the attributive concepts they express comes much later (Ingram, 1989). Some languages even don’t have adjectives or just a closed set of them (Dixon, 1999), while the class of concrete nouns is arguably universal and always open. One may thus also argue that nouns in phylogeny are prior to adjectives. The claim made by proposition P1 needs some qualifications, though.

First, it would certainly be false to say that the very first words spoken by children are always concrete nouns. The word *hot*, e.g., is often among the first 15 words spoken. Typologically *hot* is an adjective, although it might not be used as such by the young child. Rather than expressing an attributive concept, it might be used by the child context-dependently as a word for a complex situation.

Second, when we say that the great mass of children’s earliest words are concrete nouns, we mean that there is a period in children’s earliest development (around 18 month) when (i) the learning of a word is not an isolated event, but part of a series and (ii) those words are predominantly concrete nouns. In that period children learn more than 10 words in a two-weeks to three-weeks period (Goldfield & Reznick, 1990). With respect to the typology of the earliest words, Barrett (1995) in a handbook article provides the following overview:

0th–100th word: high proportion of common nouns.  
200th–...: proportion of common nouns decreases.

50th–100th word: proportion of verbs begins to increase.

400th–500th word: verb proportion continues to increase and finally begins to level out.

50th–100th word: proportion of adjectives begins to increase.

100th–500th word: proportion of adjectives continues to increase.

Barrett summarizes these trends as follows: “During the earliest phase of lexical development (up until about 50–100 words) children tend to predominantly acquire common nouns, but after this earliest period they also come to acquire larger numbers of verbs and adjectives.”

Even authors like Bloom (2000) who are more critical of the notion of a naming explosion concede that in the earliest phase of language development there is an “object bias”: A new word by default is interpreted as a name of an object (i.e., as a concrete noun). It needs some counterevidence for the child to realize that a word (an adjective or verb) expresses a property or an action, instead. Some authors argue that in certain languages verbs are learned prior to nouns (Gopnik & Choi, 1995). However, since we are focusing on the contrast between the lexicalization of substance concepts and attributive concepts, the question whether nouns or verbs are acquired first in ontogeny is of little relevance.

If the data are interpreted correctly, we can make the following inference: Since concrete nouns express substance concepts and prototypical adjectives express attributive concepts, and since concrete nouns are earlier acquired by the child than adjectives, it logically follows that substance concepts are ontogenetically earlier lexicalized than attributive concepts.

With respect to the claim on phylogeny, the evidence is more indirect and less compelling — hence the qualification “probably”. It is an undenied fact that in all languages, in which the types of nouns and adjectives exist, there are more concrete nouns than adjectives (Dixon, 1999). Even in English most adjectives are derived from either nouns or verbs, while there are only very few original adjectives (Givon, 1970). One can still defend the claim that the noun type is universal (Mithun, 2000). Even in languages like Iroquoian, which is sometimes said to have no nouns, there are at least very noun-like words. The adjective type, in contrast, clearly is not universal. If adjectives were phylogenetically earlier than concrete nouns, we should expect the situation with regard to universality be the other way round. In light of the available evidence, proposition P1 is hence relatively well supported, at least if one identifies the contrasting word class with the class of adjectives.

## The structure of meaning

One of the main controversies regarding the processing and neuro-cognitive implementation of meaning is whether the semantics of language is processed in a modular or non-modular way. According to modular approaches, the meanings of words and sentences are processed in an informationally largely encapsulated, autonomous, and amodal way (Clifton & Ferreira, 1987). Candidates for cortical correlates of semantic processes are often supposed to be localized in left temporal and partially frontal regions (Friederici, 2002). Regions typically associated with either perceptual or motor processes in this paradigm are typically not regarded as contributing to semantics.

Modular approaches towards perception, in turn, argue for informationally encapsulated, domain-specific and cognitively impenetrable modules for various perceptual tasks (Barrett & Kurzban, 2006, for review). Modularism with respect to semantics, perception, and perhaps other types of intentional states would thus be hardly compatible with the view that the same mental concept, respectively its neural correlate, is both a meaning provider for linguistic expressions and a content provider for various types of intentional states. A manifold of concept tokens with the content of water would thus be required: the concepts [water]-in-meaning, [water]-in-perception, [water]-in-desire, etc. — eventually even [water]-in-desires-to-drink, [water]-in-desires-to-swim, etc. It is easy to imagine that such a view would quickly lead to an ontological explosion of concepts, at least, if concepts are supposed to exist in a realist manner.

Much more compatible with a realist attitude towards concepts and the methodological goal of ontological parsimony is the anti-modularist view of situated conceptualization (Barsalou, 2005). Here concepts are regarded as situated, i.e., largely based on sensori-motor schemata. This view, on the other extreme, also dissociates itself from radical proponents (Brooks, 1991) in the embodied cognition movement, who reject a representationalist model of the mind *tout court* and completely replace the explanatory role of mental concepts by some notion of simulation.

The controversy between semantic modularism and semantic anti-modularism relates to the question whether some lexical concepts — i.e., concepts listed in the lexicon and thus expressed by single words — decompose into conceptual parts. Some authors believe that lexical concepts are altogether not decomposable (Fodor & Lepore, 1992). According to those so-called atomist positions, only concepts that are linguistically expressible by syntactically explicitly combined expressions can be complex. In neuroscience some researchers hold that substantial features like that of being an elephant or even features as specific as that of being Halle Berry are represented by highly specialized single neurons (Quiñ Quiroga et al.,



2005). Lexical atomism is a view semantic modularists can easily live with. For, if meanings are unstructured, it is completely unproblematic to conceive them as localizable elements in an encapsulated module. Proponents of a situated view of meaning, in contrast, will assume that at least some lexical meanings are structured so that parts of the meaning-providing concepts may involve various sensori-motor schemata. Semantic anti-modularism seems to exclude lexical atomism.

Our propositions P3 and P4 seem hardly tenable for someone who shares the views of lexical atomism or semantic modularism. Proposition P3 saying that substance concepts expressed by nouns are semantically more complex than concepts expressed by other word classes immediately contradicts lexical atomism, according to which all lexical concepts have the same complexity, viz. zero. Proposition P4 seems to be empty if lexical atomism is true and largely unmotivated if semantic modularism holds. The proposition says that for a cortically implemented syntax–semantics interface, the more widely distributed a concept's neural realization is, the more effort it takes to establish a link between the concept and its lexical expression. Now, if lexical atomism is true, there simply should not be any concepts with a widely distributed neural realization. For, how could this be the case if all lexical concepts are unstructured? If semantic modularism were to hold, the meanings even of words that are semantically complex — modularism does not entail atomism — would still be locally realized in the postulated semantics module. There would thus be no reason to assume that significantly more effort is needed to assign a word to its meaning, even if the expressed concept is complex.

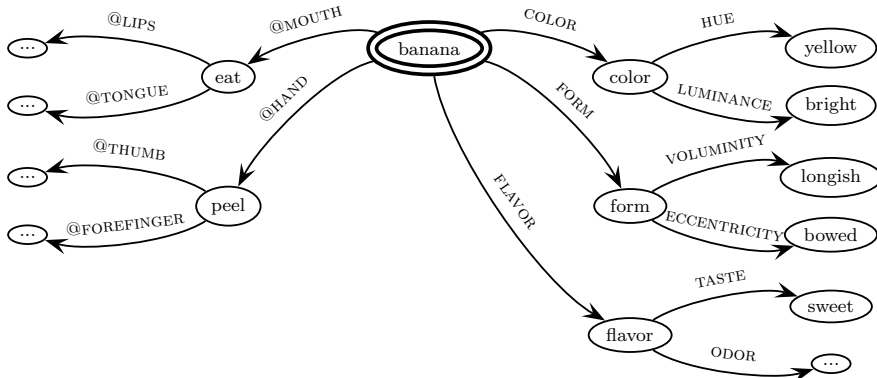
Since the doctrines of lexical atomism and semantic modularism conflict with P3 and P4, the natural way to defend the two propositions is to argue against lexical atomism and semantic modularism. This is what I will do in the next section. I will outline a view of situated conceptualization which refutes atomism and modularism. The view presented will largely draw on the recently developed theory of neuro-frames (Werning & Maye, 2007) and shares many (but not all) features with Arbib's (Arbib et. al, 1987) schema theory.

### **Situated conceptualization and the theory of neuro-frames**

The theory of neuro-frames holds that (i) substance concepts are decomposable into less complex concepts, that (ii) the decompositional structure of a substance concept can be rendered by a recursive attribute–value scheme, that (iii) the neural realization of a substance concept is distributed over assemblies of neurons and meta-assemblies thereof, that (iv) those neurons pertain to neural maps for various attributes in many afferent and efferent regions of cortex, and that (v) an appropriate mechanism of binding together the distributed information into the

neural realization of the substance concept is the mechanism of neural synchronization.

In psychology, philosophy and linguistics various theories have been proposed to account for the decomposition of concepts. For the present purpose the choice of frame theory as a starting point seems most fruitful (Barsalou, 1992). Frame theory provides us with a universal account not only for categorization and its link



**Figure 1.** Hypothetical fragment of the frame for the concept [banana]. The substance concept to be decomposed is marked by a double-circle as the referring node of the frame. The labeled arrows denote attributes, the nodes their values. Nodes are themselves regarded as concepts and thus as conceptual parts of the central concept. Whereas, in English, feature attributes (shown on the right) are frequently lexicalized — their arguments typically enter possessive constructions like *The color of the banana is yellow* or *The banana has the color yellow* — affordance attributes (on the left) are rarely overtly expressed. Based on linguistic and neurobiological evidence, we assume that affordances often relate to body parts and hence use the convention “@ + body part”.<sup>a</sup> Formally, attributes are mappings from domains of some type into domains of some other type. Petersen & Werning (2007) provide an explicit account of frames using a calculus of typed feature hierarchies and incorporating typicality effects.

<sup>a</sup> Many languages have developed lexical or grammatical means to express affordances. In Indo-European languages one often finds lexically explicit word-word compositions of the head noun with nouns or verbs that refer to affordances: English: *finger food*, *hand drill*, *football*; German: *Lesebuch* ‘read book’, *Trinkgefäß* ‘drink vessel’. To denote objects through their affordances, we here also have rather productive morphological means — English: *mixer*; German: *Schläger* ‘racket’ (from *schlagen* ‘to hit’) — as well as prefrifications like German *Griff* ‘handle’ (from *greifen* ‘to grasp’). In several languages affordances grammaticalize. In the Austronesian language Paamese, for a noun like *ani* ‘coconut’, the choice between the classifiers *ā*, *emo*, *ese*, *one*, which are obligatory in alienable possessor constructions and carry the possessive suffix (e.g., 3.Sg: *-n* ‘his/her’), indicates the affordance of the substance for the possessor: *ani ā-n/emo-n/ese-n/one-n* ‘his/her coconut with the affordance for him/her to eat (the flesh)/to drink (the milk)/to grow (on his/her land)/to use in any other way’ (Crowley, 1995). In the North-American language Dakota instrumental prefixes relating to body parts (*ya-* ‘with the mouth’, *yu-* ‘with the hand’, *na-* ‘with the foot or leg’) occur with verbs (*yuhom.ni* ‘to turn with the hand (like a screw)’ vs. *nawahom.ni* ‘I turn it with the foot’), in de-nominalizations (*ya’ite* ‘to flatter’ from ‘ite’ ‘face’) and with locatives (*nao’hlat’e* ‘kicked underneath’ from *ohla’t’e* ‘underneath’) (Boas & Deloria, 1939).

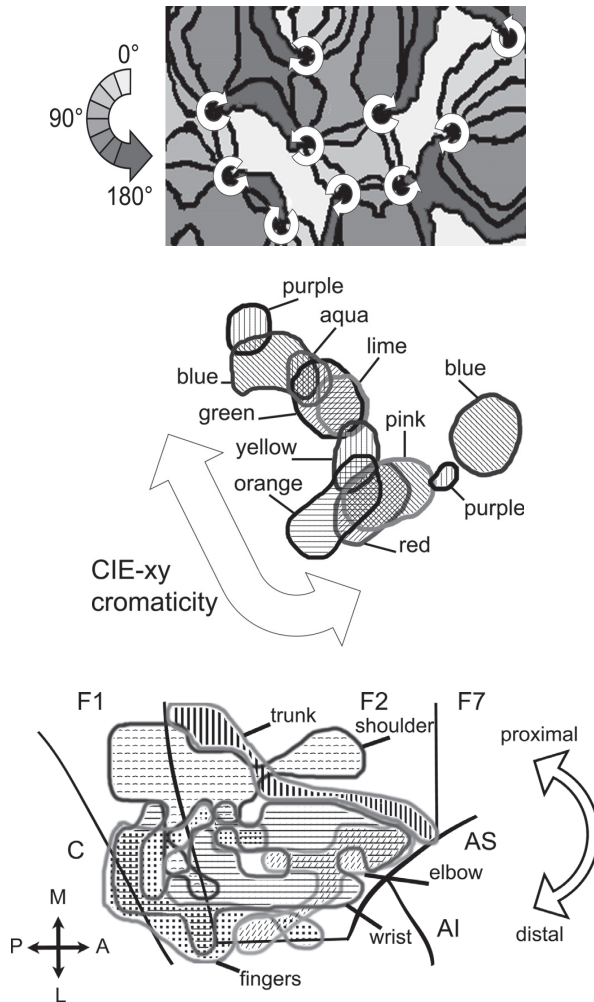
to action-control, but also for the decomposition of concepts. Frames are recursive attribute-value structures. Attributes assign unique values to objects and thus describe functional relations. The values can be structured frames themselves. A frame is defined for a large domain of things and contains a fixed set of attributes (e.g., color, form) each of which allows for a number of different values (red, green, ... ; round, square, ...). The attributes in question are not constrained to perceptual modalities, but may as well involve attributes of motor affordances. Frames can be nested hierarchically and mutual constraints between attributes (e.g., between states of an object and actions directed to it) and between larger frames can be incorporated (see Figure 1).

For many attributes involved in perceptual processing one can anatomically identify cortical correlates. Those areas often exhibit a twofold topological structure and justify the notion of a feature map: (i) a receptor topology (e.g., retinotopy in vision, somatotopy in touch): neighboring regions of neurons code for neighboring regions of the receptive field; and (ii) a feature topology: neighboring regions of neurons code for similar features. With regard to the monkey, more than 30 cortical areas forming feature maps are experimentally known for vision alone (Felleman & van Essen, 1991).

Also affordance attributes seem to have cortical correlates, predominantly in the premotor cortex. The discovery of the so-called mirror neuron system (Rizzolatti & Craighero, 2004, for review) may provide a basis to integrate affordances into frames. Figure 2 shows a number of neural maps that relate to attributes of frames.

The fact that values of different attributes may be instantiated by the same object, but are processed in distinct regions of cortex poses the problem of how this information is integrated in an object-specific way: the binding problem. How can it be that the color and the taste of a banana are represented in distinct regions of cortex, but still are part of the representation of one and the same object?

A prominent and experimentally well-supported solution postulates oscillatory neural synchronization as a mechanism of binding: Clusters of neurons that are indicative for different properties sometimes show synchronous oscillatory activity, but only when the properties indicated are instantiated by the same object in the perceptual field; otherwise they are firing asynchronously. Synchronous oscillation, thus, might be regarded as fulfilling the task of binding together various property representations to form the representation of an object as having these properties (Singer, 1999). Using oscillatory networks as biologically motivated models, it could be demonstrated how the topological organization of information in the cortex, by mechanisms of synchronization, may yield a logically structured semantics of concepts (Maye & Werning, 2004). Compositionality theorems have been provided (Werning, 2005). Oscillation functions play the role of object



**Figure 2.** Cortical realizations of frame attributes. **a)** Fragment (ca.  $4\text{mm}^2$ ) of the neural feature map for the attribute orientation of cat V1 (adapted from Crair et al., 1997). The arrows indicate the polar topology of the orientation values represented within each hypercolumn. Hypercolumns are arranged in a retinotopic topology. **b)** Color band (ca.  $1\text{mm}^2$ ) from the thin stripes of macaque V2 (adapted from Xiao et al., 2003). The values of the attribute color are arranged in a topology that follows the similarity of hue as defined by the Commission Internationale de l’Eclairages (xy-chromaticity). The topology among the various color bands of V2 is retinotopic. **c)** Neural map (ca.  $250\text{mm}^2$ ) of forelimb movement in macaque primary motor (F1) and dorsal premotor cortex (F2, F7) (adapted from Raos et al., 2003). The overarching topology is somatotopic from proximal to distal movement as shown by the arrow. Due to the size of the region one may expect it to comprise maps for more specific motor attributes. C: central sulcus, AS and AI: respectively superior and inferior arcuate sulcus.

concepts. Clusters of feature sensitive neurons play the role of attributive concepts. Schnitzler et al. (2006) could experimentally demonstrate the essential role of neural synchronization for action control. This may justify the extension of the synchrony-based neuro-frame approach from features to affordances.

The theory of neuro-frames thus suggests the following picture: Provided that a concept is completely decomposable into a fully specified frame and provided that neural maps for each attribute can be identified in the cortex, the degree to which the cortex represents an object as an instance of the concept is rendered by a general pattern of synchronizing neural activity distributed over neural clusters that correspond to the basic values of the frame. This pattern may be called the cortical fingerprint of the concept.

Support for the theory of neuro-frames also comes from a number of neuro-linguistic studies. Based on a review of neurobiological data, Pulvermüller (1999) suggests that neural assemblies that pertain to the sensori-motor cortices and are bound by neural synchronization play an important role in understanding the meanings of words. fMRI studies (Pulvermüller, 2005) regarding the understanding of verbs, e.g., hint to a differential top-down activation of motor and pre-motor areas. We know that the understanding of concrete nouns like *hammer*, for which not only features, but also affordances are salient, results in an activity distributed over the premotor and the visual cortex (Martin et al. 1996). The hypothesis that words for substance concepts arouse more widely distributed activity than words for attributive concepts is, furthermore, supported by EEG studies (Rappelsberger et al., 2000).

From this and further evidence (reviewed by Martin, 2007) we may conclude that the correlates of substance concepts are highly distributed neural states. Substance concepts are thus not expected to be realized by single cells, or locally circumscribed regions of the cortex, but by cell assemblies that may pertain to highly distinct parts of the cortex and involve perception as well as motor areas. In contrast, the neural correlates of attributive concepts would be constrained to local cortical regions. The view that substance concepts decompose into complex frames and that their neural realizations are widely distributed in cortex contradicts the doctrines of atomism and modularism.

### **Evolution and development of the syntax–semantics interface**

Another strategy to avoid the paradox is to limit the scope of the assumption P2 that the meanings of concrete nouns are substance concepts. One might advocate a meaning shift of a certain kind in nouns during development or evolution: Whereas for modern adults concrete nouns express substance concepts with a

complex semantics, it might be that the child’s usage of the noun *mama* only labels a salient person in his or her daily life or that, for an early human, the noun for water just expressed the affordance of being drinkable. It is indeed very likely that the concepts expressed by nouns change in development and evolution. [birth-giving] is not a conceptual part of [mama] for the two-year old as it is for us. Early humans did not represent water as molecularly complex. However, is it plausible that nouns of young children and early humans do not at all express substance concepts with some decent, if only different, semantic complexity? How could the word *mama* in the child’s language be a label for a particular person if the child were not able to recognize and treat that person as *mama* (in his/her sense)? To recognize and treat *mama* as *mama* — we have to postulate — the child mentally represents a number of salient features and affordances. Otherwise we would have to withdraw to a rather unwarranted iconic theory of representation.

In the case of phylogeny, the challenge could also be phrased as follows: Was there a time when [water] was an attributive concept — for a simple affordance or feature? That substance concepts finally reduce to one (or a small number) of attributive concepts is the tenet of essentialism: If essentialism about conceptual representation is true, we represent a substance by a few essential features or affordances which the substance must never change. The problem is that for most everyday substances one can hardly find any cognitively plausible candidates for essences. Being  $H_2O$  is essential for water, but is this how humans cognitively represent water? The alternative is to decompose a substance concept into a structure of feature and affordance concepts, none of which specifies an essential property, but only a typical one. Even though water prototypically is tasteless, there is salty water. Water can change its color, taste, aggregate state, etc., even though some values for each of those attributes are more typical than others. Water is also used in typical ways: for drinking, washing, swimming, but it can also be burned by magnesium torches.

There are, of course, lots of nouns in English that express single attributive concepts: abstract nouns. The large majority of them are morphologically derived or, at least, syntactically marked (compare *water* to *beverage*, *fluidity*, etc.). This indicates that nouns expressing single attributive concepts are evolutionarily rather late. There is thus little evidence that [water] in the early stages of language evolution ever was a semantically simple attributive concept, rather than a semantically complex substance concept as it is today. P2 holds also for the early stages of development and evolution.

The remaining option to attack the paradox seems to be the principle P5 that capabilities demanding more effort, *ceteris paribus*, develop and, respectively, evolve later than those demanding less effort. One might argue that the demand of effort is not the only, maybe not even the most important factor that determines

evolutionary priority. One may point out that there is stronger evolutionary pressure to lexicalize concepts as complex as substance concepts (or even as complex as propositions; see Arbib, 2005) than to lexicalize attributive concepts. It is arguably rather economic to lexicalize concepts for often recurring, highly specific entities of great survival value. Telling someone that there are bananas somewhere is not only shorter, but also more exact than telling someone that there are sweet, longish, bowed, bright, yellow things around that one may peel and eat. However, an appeal to greater selection pressure does not suffice to explain evolutionary priority: To explain why proto-birds evolved wings, one has to appeal to some sort of evolutionary pressure to fly. If flying did not have a selective advantage for proto-birds, wings would not have evolved. Maybe proto-birds had to reach or leave trees quickly to escape predators. However, if proto-birds had not had feathers in the first place (maybe for cooling as one hypothesis goes), wings would not have evolved either. Even if selection pressure had been maximal and flying the only way a certain reptile species could have survived, if the species did not have feathers and very wing-like forelimbs, it would have died out rather than evolve wings. In addition to evolutionary pressure any explanation of capabilities must appeal to some step-by-step evolution of mechanisms: from the more primitive to the more complex.

What we still have no answer for is the following question: How could a mechanism evolve that enables certain regions of cortex that are involved in representing a word (phonologically, syntactically, etc.) to address those regions of the sensori-motor cortices that represent the word's meaning, i.e., the concept it expresses. Given that semantically complex words are evolutionary prior such an interface must have had strong distributive capacities from the beginning.

This question might point to a potential research project: What if distributive neural states are actually more easily addressable than local ones? Of some connectionist networks it is known that as a result of learning and the strong correlation of features, coalitions are formed among feature representations such that it is often harder to excite single feature representations than whole bundles. However, those observations do not directly translate to biologically more realistic models of feature binding such as oscillatory networks. Plausible models and explanations are still to be awaited.

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